



Art and Design Department

Studio Art Student Handbook

2025 - 2026

COLORADO MESA UNIVERSITY
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A. Mission Statement

“The Art and Design Department at Colorado Mesa University fosters a dynamic and inclusive environment where we prepare students for the evolving global landscape of art and design by integrating the foundational principles of a liberal arts education with cutting edge professional instruction. This is achieved by teaching the technical skills, creative processes, and critical methods necessary for analyzing visual expression. Our studio-based concentrations equally emphasize the methods, theories, and concepts of art, design, and media, fostering critical thinking, creative expression, and a clear articulation of ideas. Our well-equipped studios and dedicated faculty provide students with the tools and experiences to to fully engage in the production and analysis of traditional and contemporary art, design, and media practices.”

Adopted by the Art and Design faculty October 4, 2024

B. Overview

The curriculum in the Art and Design program focuses on five distinct disciplines. Students can focus on Studio Art; Graphic Design: Visual Design; Animation, Film, Photography, Motion Design; Art History and Art Education K-12. All students within the department take the same foundation level classes, which help prepare them for their specific discipline. These classes are two-dimensional and three-dimensional design, foundation drawing, and two courses (a yearlong survey class) in Art history. These foundation classes prepare the students to begin the specific work in their major.

This Student Handbook focuses on Studio Art and the two options for completing a Bachelor degree in this area. Those options are the Bachelor of Arts in Studio Art and the Bachelor of Fine Arts in Studio Art.

A minor in Studio Art is available for students not completing a Bachelor program in Studio Art.

C. What is the difference in a Bachelor of Arts (BA) and the Bachelor of Fine Arts (BFA) in Studio Art?

The difference between a Bachelor of Arts (BA) degree and a Bachelor in Fine Arts (BFA) degree depends on your educational and career goals. They are both solid degrees with curriculum requirements that help students take their artwork to the next level and develop a body of artwork. A Bachelor of Arts (BA) degree has less studio work, a foreign language requirement, and more electives. While a Bachelor in Fine Arts (BFA) degree has more Studio Art coursework and students are required to exhibit their body of work at the end of their senior year.

Students usually choose a BFA in Studio Art because they are planning to pursue a career as an artist, want to teach art at a university level, and/or want to go on to graduate school in arts. Students usually pursue a BA in Studio Art because they want go on to work in a profession that uses art as part of the profession, such as art therapy, art education, or museum studies and they therefor need to have more electives to take classes to prepare them for that their chosen profession (for example, a student wanting to go into art therapy would want to take psychology classes).

Both degrees offer strong curriculum requirements that focus on the development of a body of artwork, but a student with a BA naturally has less time in studio art classes to push their art as far as a BFA student. Graduate schools in studio art tend to prefer applicants holding a Bachelor of Fine Arts (BFA), but this is not a strict rule. This is because BFA students have more time to focus on their artwork and develop their skills in a particular medium because they have taken more studio art classes.

D. What Studio Art Mediums Can I focus in?

The studio art concentration offers all levels of coursework in drawing, painting, photography, printmaking, ceramics and sculpture. As Studio Art students' study, they develop skills and aesthetic judgment in the materials, techniques, and tools within all the studio areas available for study within the Art and Design Department.

E. How do I choose between a BA & BFA Degree?

When deciding whether or not to pursue a Bachelor of Arts (BA) or a Bachelor of Fine Arts (BFA), one is not superior to the other and both provide different opportunities for a students' career goals. The best thing to do is schedule an appointment with your studio art academic advisor to help you decide which degree track works better for your personal career objectives.

F. What's Up with all those different prefixes?

In the Art and Design Department each area of study has a different prefix to distinguish the courses and so we won't run out of numbers under one prefix.

The ARTA prefix is for the Animation, Film, Photography and Motion Design area and was implemented in the 2015-16 academic year. The last year reported is anticipated to be a typical distribution for that area with more students focusing on the major area course work in their junior or senior year.

The ARTD prefix is for the Art Education Teacher Methods courses and the students are juniors or seniors within the Teacher Education department pursuing licensure.

The ARTE prefix is primarily where the foundation courses, essential learning and seminar courses fall. This prefix has more lower division enrollment numbers.

The ARTG prefix is primarily used for Graphic Design classes.

The ARTH prefix is an upper-division Art History designation and those students are primarily sophomores, juniors and seniors, with the seniors accounting for a much heavier distribution.

The ARTS and ARTT prefixes are both designations primarily for those students pursuing a major in Studio Art. ARTS classes are in ceramics, drawing, painting, photography, and printmaking, while the ARTT prefix is used for sculpture classes only. The ARTT prefix was created when the ARTS prefix ran out of numbering options. The students enrolled in these prefix numbers lean more heavily toward the freshman, sophomore and junior levels, and enrollment numbers are slightly lower at the 400/Senior level. This can be attributed to the senior student population in that degree being a smaller cohort (the department graduates an average of 12 students each year in that area).

G. How To Declare a Major/Minor in Studio Art

To declare a major or minor in the Art & Design Department students will need to stop by Fine Arts 200 in the Jac Kephart Fine Arts Building and meet the Administrative Assistant Shonda Hill, sghill@coloradomesa.edu, or complete the Etrieve major/minor form, #308.

Students will need to provide the following information in person:

- Full Name
- 700 Number
- Major/Minor they are declaring

If declaring a major/minor using the Etrieve form head to the link below.

<https://forms.coloradomesa.edu/#/form/308>

Any major/minor request from a personal email will not be processed due to FERPA confidentiality regulations.

Shonda will then declare the major/minor and establish a faculty advisor. If the student has a preference of which faculty advisor they would like they can request that at this time.

H. Milestones/Timeline for Students pursuing a BA/BFA (What they should expect to be doing and when)

Freshman Year

Complete the following 18 Credit Hours by the end of your Freshman year.

ARTE 118 History of Art, Prehistory to Renaissance-GTAH1 (3)

ARTE 104 Color Theory and Design-GTAH1 (3)

ARTS 151 Foundation Drawing I-GTAH1 (3)

ARTE 102 Three-Dimensional Design-GTAH1 (3)

ARTE 119 History of Art, Renaissance to Present-GTAH1 (3)

ARTS 152 Foundation Drawing II: Figure Drawing (3)

Sophomore Year

Complete all 200 level courses in Studio Art (See program sheet in Appendix A) Studio art majors are required to take all of the six 2 and 3-D disciplines (drawing, painting, photography, printmaking, ceramics, or sculpture) in their sophomore year. This gives each student exposure to a particular discipline so they can focus more deeply in their junior and senior years on one or two particular disciplines.

Take Sophomore Seminar in Spring Semester, and establish a faculty mentor.

Junior Year

Focus on a primary emphasis in the Studio Art: Sculpture, Ceramics, Printmaking, photography, Drawing, or Painting and take workshop classes mainly in your chosen emphasis. (See program sheet in Appendix A)

BFA students need to meet with your faculty mentor to figure out your plan for your Senior Show.

Senior Year

Take Senior Seminar in the Fall 3 credits and Spring 1 credit Semester of your Senior year. BFA Thesis shows will be required in the Spring Semester of your Senior year, so you need to make a plan the summer before your senior year on the work

you will be making for this show. Please meet with your faculty mentor to figure this out.

BA students are encouraged to take Senior Seminar.

I. Gallery Exhibition Dates for 2024-2025

August/September 2025 - Cheryl Ungar and Stephen Kennedy, Photography

October/November 2025 - Flora Wilds Solo Show

December 2025/ January 2026 - CMU Faculty & Staff Exhibition

February 2026 - "Hello Plant Friend", Printmaking Show

March 2026 - Studio Art BFA Candidates Group #1

April 2026 - Studio Art BFA Candidates Group #2

May 2026 - Studio Art BFA Candidates Group #3

June/July 2026 - Justin Squier, Solo Sculpture Show

Gallery Hours during Exhibits

- Monday-Saturday: 2:00-7:00pm
- Closed Sunday

Gallery Contact Information

Department of Art and Design: [970.248.1833](tel:970.248.1833)

437CO Art Gallery: [970.241.2025](tel:970.241.2025)

J. 4-Year Course Planning Guides

See Appendix A

K. Guidelines for the Art and Design Department's Academic Honors Program

Qualifications and Requirements

The honors program recognizes highly outstanding students in studio practice, research, and artwork who have above-average “A” quality dedication and an exemplary commitment to enhance their ideas and accomplish their goals as artists. **Requirements**

Specific to Art and Design Majors:

L. BFA Candidate Schedule Coming Spring 2026

- Must be a declared Art and Design Major.

- Must maintain a minimum GPA of 3.75 in major-specific courses.
- Must maintain a cumulative minimum GPA of 3.5.
- Must complete 9 credit hours of honors work in advisor approved electives and a special Capstone Project, which may be either an additional exhibition, a thesis, or a published work that is presented at Student Showcase.

Nomination Procedures:

Students are nominated by full-time faculty. Students (Junior) should participate in an Art & Design Academic Program and have earned at least 45 semester credit hours with a **minimum 3.75-grade point average (GPA)** at the nomination time. The honors program nomination process takes place during the Spring semester.

Full-Time Faculty Nominate junior students by Feb. in Spring Semester.

1. All students completing an Academic Honors program of study are expected to complete a senior capstone activity. The activity can range from an honor's thesis to a creative work to an undergraduate research project.
 2. Students must present the result of their activity in a scholarly venue approved by their Academic Honors Program Advisor/Mentor (e.g., CMU's Student Showcase, a regional meeting for the relevant discipline).
 3. All nominees will be reviewed again in their senior year by the Art and Design Department full-time faculty. Nominees will be ranked (method to be determined by the Art and Design full-time faculty), and the honors award will identify top candidates.
- **Studio Art:** Honors program candidate students will submit a portfolio that will be reviewed. Full time Studio Faculty will review portfolio and discuss to select the Studio Art Honors every March.
 - The portfolio must contain one paragraph of intent letter, CV, one page of research proposal for nine credit hours of honor work, and five best images of work by March 1 of a student's Junior year. All Studio Art honors applications should be submitted in PowerPoint format to KyoungHwa Oh at koh@coloradomesa.edu.
 - **Graphic Design and Animation, Filming, Photography, and Motion Design:** Honors program candidate students will submit their portfolio and full-time faculty will review, and discuss in February.

Program Contact

Eric Elliott, Department Head
970.248.1665
eelliott2@coloradomesa.edu

M. Academic Writing

This may come as a surprise, but professional artists are required to do a lot of writing and public speaking. Artists have to write many applications cover letters, grant proposals, artist statements, and lectures.

Artists must also be able to speak intelligently about their work, and the work of others, in art talks at galleries, museums, schools, and in interviews. To prepare our students for this reality, you will be required to write in all of your Art History classes, in many of your studio art classes, and in both Sophomore and Senior Seminar. You will also have to present your ideas in many of these classes in critiques and presentations.

N. Suggested Electives in the Art and Design department and other Departments MUSA

365 Entrepreneurship for Creatives 3 Credits

A class focusing on budgeting, promotion, and small business concerns for people in the creative arts.

ENTR 300 Small Business and Entrepreneurship 3 Credits

A class focusing on all the aspects important to running a small business. It is important to be aware that when you start to make money as a professional artist you are a small business so learning these concepts now can give you a leg up.

O. Minors Available in the Art and Design Department

Students may choose a minor within several areas of the Art and Design Department: Art History, Animation, Film Studies, and Graphic Design. These options exist for the student who loves art, and wants to supplement their degree with knowledge in a variety of disciplines.

The minor options are Animation, Graphic Design, Art History, and Film Studies.

P. Contacts (Faculty, Department Head, Administrative Assistant)

Joshua Butler, Printmaking and Drawing Professor

Fine Arts Building 204

970.248.1798

jobutler@coloradomesa.edu

KyoungHwa Oh, Associate Ceramics Professor

Fine Arts Building 104
970.248.1300
koh@coloradomesa.edu

Araan Schmidt, Associate Sculpture Professor

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arschmidt@coloradomesa.edu

Forrest Zerbe, Photography Instructor

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**Eric Elliott, Associate Painting and Drawing Professor, Art and Design
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Jacintha Turner, Art & Design Technician, Health and Safety Officer

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Shonda Hill, Administrative Assistant, Art and Design

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970.248.1833
sghill@coloradomesa.edu

Appendix A — 4-Year Course Planning Guides

STUDIO ART (BA)

Degree: Bachelor of Arts
Major: Studio Art
Program Code: 3277

A Bachelor of Art in Studio Art gives students strong technical skills and an art historical background while providing a general exposure to all of the disciplines in the studio art program. A BA in Studio Art provides students numerous career paths requiring an art education. Students take a variety of 2D and 3D courses in drawing, painting, printmaking, ceramics, and sculpture. Students may customize their degree to meet their individual needs and would be well prepared to enter the art field and look for jobs that require a studio art education.

Important information about this major:

- No more than 6 semester hours of independent study courses can be used toward the degree.
- Additional fees are required throughout the studio art program for materials.

For more information on what you can do with this major, visit Career Services' [What to Do with a Major?](#) resource.

All CMU baccalaureate graduates are expected to demonstrate proficiency in specialized knowledge/applied learning, quantitative fluency, communication fluency, critical thinking, personal and social responsibility, and information literacy. In addition to these campus-wide student learning outcomes, graduates of this major will be able to:

1. Interpret and apply formal elements and principles of design. (Critical Thinking)
2. Demonstrate proper use of tools, materials, techniques, and proper use and care for equipment through quality craftsmanship. (Applied Learning, Quantitative Literacy)
3. Generate individual response through concept and relevant sources of information to create personal content. (Communication Fluency and Information Literacy)
4. Communicate clearly regarding the critical analysis of art and design both historical and contemporary. (Specialized Knowledge/Communication Fluency)
5. Reflect on and respond to ethical, social, civil, and/or environmental challenges as they relate to art, design, and new media. (Personal and Social Responsibility)
6. Create and sustain a body of work through self-directed research, experimentation, risk-taking, and reflective analysis. (Applied Learning)
7. Justify analysis of artwork based on concept and materials. (Critical Thinking)

Requirements

Each section below contains details about the requirements for this program. Select a header to expand the information/requirements for that particular section of the program's requirements.

To print or save an overview of this program's information, including the program description, learning outcomes, requirements, suggested course sequencing (if applicable), and advising and graduation information, scroll to the bottom of the left-hand navigation menu and select "Print Options." This will give you the options to either "Send Page to Printer" or

"Download PDF of This Page." The "Download PDF of This Page" option prepares a much more concise presentation of all program information. The PDF is also printable and may be preferable due to its brevity.

Institutional Degree Requirements

The following institutional degree requirements apply to all CMU baccalaureate degrees. Specific programs may have different requirements that must be met in addition to institutional requirements.

- 120 semester hours minimum.
- Students must complete a minimum of 30 of the last 60 hours of credit at CMU, with at least 15 semester hours in major discipline courses numbered 300 or higher.
- 40 upper-division credits (an alternative credit limit applies to the Bachelor of Applied Science degree).
- 2.00 cumulative GPA or higher in all CMU coursework.
- A course may only be used to fulfill one requirement for each degree/certificate.
- No more than six semester hours of independent study courses can be used toward the degree.
- Non-traditional credit, such as advanced placement, credit by examination, credit for prior learning, cooperative education and internships, cannot exceed 30 semester credit hours for a baccalaureate degree. A maximum of 15 of the 30 credits may be for cooperative education, internships, and practica.
- Pre-collegiate courses (usually numbered below 100) cannot be used for graduation.
- Capstone exit assessment/projects (e.g., Major Field Achievement Test) requirements are identified under Program-Specific Degree Requirements.
- The Catalog Year determines which program sheet and degree requirements a student must fulfill in order to graduate. Visit with your advisor or academic department to determine which catalog year and program requirements you should follow.
- See "Requirements for Undergraduate Degrees and Certificates" in the catalog for a complete list of graduation requirements.

Essential Learning Requirements

(31 semester hours)

See the current catalog for a list of courses that fulfill the requirements below. If a course is an Essential Learning option and a requirement for your major, you must use it to fulfill the major requirement and make a different selection for the Essential Learning requirement.

| Code | Title | Semester Credit Hours |
|--------------------------------|-----------------------------------|-----------------------|
| English ¹ | | |
| ENGL 111 | English Composition I-GTC01 | 3 |
| ENGL 112 | English Composition II-GTC02 | 3 |
| Mathematics ¹ | | |
| MATH 110 | Mathematical Investigations-GTMA1 | 3 |
| History | | |
| Select one History course | | 3 |
| Humanities | | |
| Select one Humanities course | | 3 |
| Social and Behavioral Sciences | | |

| | |
|--|-----------|
| Select one Social and Behavioral Sciences course | 3 |
| Select one Social and Behavioral Sciences course | 3 |
| Fine Arts | |
| Select one Fine Arts course | 3 |
| Natural Sciences ² | |
| Select one Natural Sciences course | 3 |
| Select one Natural Sciences course with a lab | 4 |
| Total Semester Credit Hours | 31 |

¹ Must receive a grade of “C” or better and must be completed by the time the student has 60 semester hours.
² One course must include a lab.

Other Lower Division Requirements

| Code | Title | Semester Credit Hours |
|---|---------------------|-----------------------|
| Wellness Requirement | | |
| KINE 100 | Health and Wellness | 1 |
| Select one Activity course | | 1 |
| Essential Learning Capstone ¹ | | |
| ESSL 290 | Maverick Milestone | 3 |
| ESSL 200 | Essential Speech | 1 |
| Total Semester Credit Hours | | 6 |

¹ Essential Learning Capstone must be taken after completion of the Essential Learning English and Mathematics requirements, and when a student has earned between 45 and 75 hours.

Foundation Courses

(18 semester hours, must earn a grade of "C" or better in each course.)

| Code | Title | Semester Credit Hours |
|---|--|-----------------------|
| ARTE 102 | Three-Dimensional Design-GTAH1 | 3 |
| ARTE 104 | Color Theory and Design | 3 |
| ARTE 119 | History of Art, Renaissance to Present-GTAH1 | 3 |
| ARTS 151 | Foundation Drawing I | 3 |
| Select two consecutive classes in the same foreign language | | 6 |
| Total Semester Credit Hours | | 18 |

Program Specific Degree Requirements

(39 semester hours)

- No more than 6 semester hours of independent study courses can be used toward the degree.
- Additional fees are required throughout the studio art program for materials.

| Code | Title | Semester Credit Hours |
|--|-------|-----------------------|
| Art History | | |
| Select two 300- or 400-level Art History courses | | 6 |

| | | |
|---|--|-----------|
| Art Studio | | |
| 200 Level Requirements: | | |
| ARTS 291 | Painting I: Introduction to Painting | 3 |
| ARTT 270 | Sculpture I | 3 |
| ARTS 241 | Beginning Hand Building | 3 |
| or ARTS 242 | Beginning Wheel Throwing | |
| ARTS 274 | Printmaking: Intaglio and Relief | 3 |
| or ARTS 275 | Printmaking: Screen Printing and Lithography | |
| 300 Level Requirements: | | |
| Any nine semester hours of ARTS or ARTT 300-Level courses | | 9 |
| 400 Level Requirements: | | |
| Any nine semester hours of ARTS or ARTT 400-Level courses | | 9 |
| Professional Practice | | |
| ARTE 294 | Sophomore Seminar | 3 |
| Total Semester Credit Hours | | 39 |

General Electives

All college level courses appearing on your final transcript, not listed above that will bring your total semester hours to 120 hours. 26 semester hours; 16 hours of upper division may be needed.

| Code | Title | Semester Credit Hours |
|------------------------------------|-------|-----------------------|
| Select electives | | 26 |
| Total Semester Credit Hours | | 26 |

Suggested Course Plan

| | | |
|---|---|------------------------------|
| First Year | | |
| Fall Semester | | Semester Credit Hours |
| ENGL 111 | English Composition I-GTC01 | 3 |
| MATH 110 | Mathematical Investigations-GTMA1 | 3 |
| ARTE 119 | History of Art, Renaissance to Present-GTAH1 | 3 |
| ARTS 151 | Foundation Drawing I | 3 |
| ARTE 104 | Color Theory and Design | 3 |
| Semester Credit Hours | | 15 |
| Spring Semester | | |
| ENGL 112 | English Composition II-GTC02 | 3 |
| Essential Learning - Humanities | | 3 |
| ARTS 291 | Painting I: Introduction to Painting | 3 |
| ARTE 102 | Three-Dimensional Design-GTAH1 | 3 |
| ARTS 241 | Beginning Hand Building | 3 |
| Semester Credit Hours | | 15 |
| Second Year | | |
| Fall Semester | | |
| Essential Learning - Social and Behavioral Sciences | | 3 |
| Essential Learning - Natural Science | | 3 |
| ARTS 274 | Printmaking: Intaglio and Relief | 3 |
| or ARTS 275 | or Printmaking: Screen Printing and Lithography | |
| ARTT 270 | Sculpture I | 3 |
| Upper Division Art History Elective | | 3 |
| Semester Credit Hours | | 15 |
| Spring Semester | | |
| Essential Learning - Natural Science with Lab | | 4 |
| KINE 100 | Health and Wellness | 1 |
| KINA Activity | | 1 |

| | | |
|---|--------------------|-----|
| Essential Learning - History | | 3 |
| ARTS or ARTT 300-Level Studio | | 3 |
| ARTE 294 | Sophomore Seminar | 3 |
| Semester Credit Hours | | 15 |
| Third Year | | |
| Fall Semester | | |
| ESSL 290 | Maverick Milestone | 3 |
| ESSL 200 | Essential Speech | 1 |
| Foundation Course - Foreign Language | | 3 |
| ARTS or ARTT 300-Level Studio (2 courses) | | 6 |
| Essential Learning - Fine Arts | | 3 |
| Semester Credit Hours | | 16 |
| Spring Semester | | |
| Essential Learning - Social and Behavioral Sciences | | 3 |
| Foundation Course - Foreign Language | | 3 |
| ARTS or ARTT 400-Level Studio (2 courses) | | 6 |
| Upper Division Art History Elective | | 3 |
| Semester Credit Hours | | 15 |
| Fourth Year | | |
| Fall Semester | | |
| ARTS or ARTT 400-Level Studio | | 3 |
| Electives (4 courses) | | 11 |
| Semester Credit Hours | | 14 |
| Spring Semester | | |
| Electives (5 courses) | | 15 |
| Semester Credit Hours | | 15 |
| Total Semester Credit Hours | | 120 |

- Register for all needed courses and complete all requirements for each degree sought.

Submission deadlines and commencement details can be found at <http://www.coloradomesa.edu/registrar/graduation.html>.

If a student's petition for graduation is denied, it will be their responsibility to consult the Registrar's Office regarding next steps.

Advising and Graduation

Advising Process and DegreeWorks

Documentation on the pages related to this program is intended for informational purposes to help determine what courses and associated requirements are needed to earn a degree. The suggested course sequencing outlines how students could finish degree requirements. Some courses are critical to complete in specific semesters, while others may be moved around. Meeting with an academic advisor is essential in planning courses and altering the suggested course sequencing. It is ultimately the student's responsibility to understand and fulfill the requirements for their intended degree(s).

DegreeWorks is an online degree audit tool available in MAVzone. It is the official record used by the Registrar's Office to evaluate progress towards a degree and determine eligibility for graduation. Students are responsible for reviewing their DegreeWorks audit on a regular basis and should discuss questions or concerns with their advisor or academic department head. Discrepancies in requirements should be reported to the Registrar's Office.

Graduation Process

Students must complete the following in the first two months of the semester prior to completing their degree requirements:

- Review their DegreeWorks audit and create a plan that outlines how unmet requirements will be met in the final semester.
- Meet with their advisor and modify their plan as needed. The advisor must approve the final plan.
- Submit the "Intent to Graduate" form to the Registrar's Office to officially declare the intended graduation date and commencement ceremony plans.

STUDIO ART, ART (BFA)

Degree: Bachelor of Fine Arts

Major: Art

Concentration: Studio Art

Program Code: 3272

The BFA degree in Art with a concentration in Studio Art is designed to prepare students with strong technical skills in a variety of art media. This skill combined with an art historical background will allow them to develop an individual focus in their art. Students can take a variety of two-dimensional courses in drawing, painting, printmaking, or photography. In the three-dimensional area, they can study ceramics, metal casting and sculpture. Extensive studies in Art History engage the students in historic and contemporary artists, art movements, and artistic styles and allows students to understand and place their art within a historical context. A BFA with a concentration in Studio Art prepares the student for graduate school and a career as a professional artist.

Important information for this degree:

- 3.00 cumulative GPA or higher in all 200-, 300-, and 400-level Studio Art major courses.
- Minimum grade of "C" in all 200-, 300-, and 400-level Studio Art major courses.
- No more than 6 semester hours of independent study courses can be used toward the degree.
- Special requirements for admission into the Studio Art program: Every student who is a sophomore in academic standing, or a transfer student with 60 credits or more (including students transferring into a Studio Art emphasis from K-12 Teaching, Graphic Design, or Art History) must satisfy the following requirements:
 - Completion of ARTE 294 Sophomore Seminar with grade of "B" or better.
 - Completion of Art Foundation Courses ARTE 102, ARTE 104, ARTE 118, ARTE 119 and ARTS 151, ARTS 152, with a 3.00 cumulative GPA or higher.
- Additional fees are required throughout the studio art program for materials.

For more information on what you can do with this major, visit Career Services' [What to Do with a Major?](#) resource.

All CMU baccalaureate graduates are expected to demonstrate proficiency in specialized knowledge/applied learning, quantitative fluency, communication fluency, critical thinking, personal and social responsibility, and information literacy. In addition to these campus-wide student learning outcomes, graduates of this major will be able to:

1. Interpret and apply formal elements and principles of design. (Critical Thinking)
2. Demonstrate proper use of tools, materials, techniques, use and care for equipment through quality craftsmanship, and analysis of scale, proportion, and measuring. (Applied Learning and Quantitative Literacy)
3. Generate individual response through concept and relevant sources of information to create personal content. (Communication Fluency and Information Literacy)
4. Communicate clearly regarding the critical analysis of art and design both historical and contemporary. (Specialized Knowledge/Communication Fluency)

5. Reflect on and respond to ethical, social, civil, and/or environmental challenges as they relate to art, design, and new media. (Personal and Social Responsibility)
6. Determine the best medium, methods and artistic strategies for evaluating information critically and developing a message by finding relevant sources of information, and applying the information effectively to visual culture. (Information Literacy)
7. Create and sustain a body of work through self-directed research, experimentation, risk-taking, and reflective analysis. (Applied Learning)
8. Justify analysis of artwork based on concept and materials. (Critical Thinking)

Requirements

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- 2.00 cumulative GPA or higher in all CMU coursework.
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- No more than six semester hours of independent study courses can be used toward the degree.
- Non-traditional credit, such as advanced placement, credit by examination, credit for prior learning, cooperative education and internships, cannot exceed 30 semester credit hours for a baccalaureate degree. A maximum of 15 of the 30 credits may be for cooperative education, internships, and practica.
- Pre-collegiate courses (usually numbered below 100) cannot be used for graduation.
- Capstone exit assessment/projects (e.g., Major Field Achievement Test) requirements are identified under Program-Specific Degree Requirements.
- The Catalog Year determines which program sheet and degree requirements a student must fulfill in order to graduate. Visit with your advisor or academic department to determine which catalog year and program requirements you should follow.

- See “Requirements for Undergraduate Degrees and Certificates” in the catalog for a complete list of graduation requirements.

Specific to this program:

- 3.00 cumulative GPA or higher in all 200-, 300-, and 400-level Studio Art major courses.
- Minimum grade of “C” in all 200-, 300-, and 400-level Studio Art major courses.
- No more than 6 semester hours of independent study courses can be used toward the degree.
- Special requirements for admission into the Studio Art program: Every student who is a sophomore in academic standing, or a transfer student with 60 credits or more (including students transferring into a Studio Art emphasis from K-12 Teaching, Graphic Design, or Art History) must satisfy the following requirements:
 - Completion of ARTE 294 Sophomore Seminar with grade of “B” or better.
 - Completion of Art Foundation Courses ARTE 102, ARTE 104, ARTE 118, ARTE 119 and ARTS 151, ARTS 152, with a 3.00 cumulative GPA or higher.
- Additional fees are required throughout the studio art program for materials.

Essential Learning Requirements

(31 semester hours)

See the current catalog for a list of courses that fulfill the requirements below. If a course is an Essential Learning option and a requirement for your major, you must use it to fulfill the major requirement and make a different selection for the Essential Learning requirement.

| Code | Title | Semester Credit Hours |
|--|-----------------------------------|-----------------------------|
| English ¹ | | |
| ENGL 111 | English Composition I-GTC01 | 3 |
| ENGL 112 | English Composition II-GTC02 | 3 |
| Mathematics ¹ | | |
| MATH 110 | Mathematical Investigations-GTMA1 | 3 |
| History | | |
| Select one History course | | 3 |
| Humanities | | |
| Select one Humanities course | | 3 |
| Social and Behavioral Sciences | | |
| Select one Social and Behavioral Sciences course | | 3 |
| Select one Social and Behavioral Sciences course | | 3 |
| Fine Arts | | |
| Select one Fine Arts course | | 3 |
| Natural Sciences ² | | |
| Select one Natural Sciences course | | 3 |
| Select one Natural Sciences course with a lab | | 4 |
| Total Semester Credit Hours | | 31 |

¹ Must receive a grade of “C” or better and must be completed by the time the student has 60 semester hours.

² One course must include a lab.

Other Lower Division Requirements

| Code | Title | Semester Credit Hours |
|--|---------------------|-----------------------------|
| Wellness Requirement | | |
| KINE 100 | Health and Wellness | 1 |
| Select one Activity course | | 1 |
| Essential Learning Capstone ¹ | | |
| ESSL 290 | Maverick Milestone | 3 |
| ESSL 200 | Essential Speech | 1 |
| Total Semester Credit Hours | | 6 |

¹ Essential Learning Capstone must be taken after completion of the Essential Learning English and Mathematics requirements, and when a student has earned between 45 and 75 hours.

Foundation Courses

(18 semester hours, minimum GPA of 3.0 required for these courses.)

| Code | Title | Semester Credit Hours |
|-----------------------------|---|-----------------------------|
| ARTE 102 | Three-Dimensional Design-GTAH1 | 3 |
| ARTE 104 | Color Theory and Design | 3 |
| ARTE 118 | History of Art, Prehistory to Renaissance-GTAH1 | 3 |
| ARTE 119 | History of Art, Renaissance to Present-GTAH1 | 3 |
| ARTS 151 | Foundation Drawing I | 3 |
| ARTS 152 | Foundation Drawing II: Figure Drawing | 3 |
| Total Semester Credit Hours | | 18 |

Program Specific Degree Requirements

(58 semester hours, must pass all courses with a grade of “C” or higher, unless otherwise noted.)

| Code | Title | Semester Credit Hours |
|----------------------------|--|-----------------------------|
| Core Courses | | |
| Art History 200-Level | | |
| ARTH 220 | History of Modern Art | 3 |
| Art History Upper Division | | |
| Any 300-Level ARTH Course | | 3 |
| ARTH 400 | Art Theory | 3 |
| Art Studio 200-Level | | |
| ARTS 225 | Introduction to Photography | 3 |
| ARTS 274 | Printmaking: Intaglio and Relief | 3 |
| or ARTS 275 | Printmaking: Screen Printing and Lithography | |
| ARTS 241 | Beginning Hand Building | 3 |
| or ARTS 242 | Beginning Wheel Throwing | |
| ARTS 291 | Painting I: Introduction to Painting | 3 |
| ARTT 270 | Sculpture I | 3 |

Professional Practice

| | | |
|---|--|-----------|
| ARTE 294 | Sophomore Seminar ¹ | 3 |
| ARTE 485 | Senior Exhibition ¹ | 1 |
| ARTE 494 | Studio Art Senior Seminar ¹ | 3 |
| <i>Art Studio 300-Level</i> | | |
| 15 semester hours of ARTS or ARTT 300-Level courses | | 15 |
| <i>Art Studio 400-Level</i> | | |
| 12 semester hours of ARTS or ARTT 400-Level courses | | 12 |
| Total Semester Credit Hours | | 58 |

¹ Minimum grade of "B" required for ARTE 294, ARTE 494, and ARTE 485 for this program.

General Electives

All college level courses appearing on your final transcript, not listed above that will bring your total semester hours to 120 hours, including 40 upper division hours. 7 semester hours, at least 3 of which must be upper division.

| Code | Title | Semester Credit Hours |
|------------------------------------|-------|-----------------------|
| Select electives | | 7 |
| Total Semester Credit Hours | | 7 |

Suggested Course Plan

| | | |
|---|---|-----------|
| First Year | | |
| Fall Semester | | |
| ENGL 111 | English Composition I-GTC01 | 3 |
| MATH 110 | Mathematical Investigations-GTMA1 (or higher) | 3 |
| ARTE 104 | Color Theory and Design | 3 |
| ARTE 118 | History of Art, Prehistory to Renaissance-GTAH1 | 3 |
| ARTS 151 | Foundation Drawing I | 3 |
| Semester Credit Hours | | 15 |
| Spring Semester | | |
| ENGL 112 | English Composition II-GTC02 | 3 |
| KINA Activity | | 1 |
| ARTE 102 | Three-Dimensional Design-GTAH1 | 3 |
| ARTE 119 | History of Art, Renaissance to Present-GTAH1 | 3 |
| ARTS 152 | Foundation Drawing II: Figure Drawing | 3 |
| ARTS or ARTT 200-Level Studio | | 3 |
| Semester Credit Hours | | 16 |
| Second Year | | |
| Fall Semester | | |
| KINE 100 | Health and Wellness | 1 |
| Essential Learning - Social and Behavioral Sciences | | 3 |
| Essential Learning - Natural Science | | 3 |
| ARTS or ARTT 200-Level Studio (2 courses) | | 6 |
| ARTH 220 | History of Modern Art | 3 |
| Semester Credit Hours | | 16 |
| Spring Semester | | |
| ARTE 294 | Sophomore Seminar | 3 |
| Essential Learning - Natural Science with Lab | | 4 |
| Essential Learning - Humanities | | 3 |
| ARTS or ARTT 200-Level Studio (2 courses) | | 6 |
| Semester Credit Hours | | 16 |

| | | |
|---|---------------------------|------------|
| Third Year | | |
| Fall Semester | | |
| ESSL 290 | Maverick Milestone | 3 |
| ESSL 200 | Essential Speech | 1 |
| Essential Learning - Fine Arts | | 3 |
| ARTS or ARTT 300-Level Studio (3 courses) | | 9 |
| Semester Credit Hours | | 16 |
| Spring Semester | | |
| Essential Learning - Social and Behavioral Sciences | | 3 |
| Essential Learning - History | | 3 |
| ARTS or ARTT 300-Level Studio (2 courses) | | 6 |
| Any 300 Level ARTH Course | | 3 |
| Semester Credit Hours | | 15 |
| Fourth Year | | |
| Fall Semester | | |
| ARTE 494 | Studio Art Senior Seminar | 3 |
| ARTS or ARTT 400-Level Studio (2 courses) | | 6 |
| General Elective | | 4 |
| Semester Credit Hours | | 13 |
| Spring Semester | | |
| ARTH 400 | Art Theory | 3 |
| ARTS or ARTT 400-Level Studio (2 courses) | | 6 |
| ARTE 485 | Senior Exhibition | 1 |
| General Elective | | 3 |
| Semester Credit Hours | | 13 |
| Total Semester Credit Hours | | 120 |

Advising and Graduation

Advising Process and DegreeWorks

Documentation on the pages related to this program is intended for informational purposes to help determine what courses and associated requirements are needed to earn a degree. The suggested course sequencing outlines how students could finish degree requirements. Some courses are critical to complete in specific semesters, while others may be moved around. Meeting with an academic advisor is essential in planning courses and altering the suggested course sequencing. It is ultimately the student's responsibility to understand and fulfill the requirements for their intended degree(s).

DegreeWorks is an online degree audit tool available in MAVzone. It is the official record used by the Registrar's Office to evaluate progress towards a degree and determine eligibility for graduation. Students are responsible for reviewing their DegreeWorks audit on a regular basis and should discuss questions or concerns with their advisor or academic department head. Discrepancies in requirements should be reported to the Registrar's Office.

Graduation Process

Students must complete the following in the first two months of the semester prior to completing their degree requirements:

- Review their DegreeWorks audit and create a plan that outlines how unmet requirements will be met in the final semester.
- Meet with their advisor and modify their plan as needed. The advisor must approve the final plan.
- Submit the "Intent to Graduate" form to the Registrar's Office to officially declare the intended graduation date and commencement ceremony plans.

- Register for all needed courses and complete all requirements for each degree sought.

Submission deadlines and commencement details can be found at <http://www.coloradomesa.edu/registrar/graduation.html>.

If a student's petition for graduation is denied, it will be their responsibility to consult the Registrar's Office regarding next steps.