



2018-2019 PROGRAM REQUIREMENTS Minor: Graphic Design

About This Minor. . .

The Graphic Design Minor will acquaint students with some of the core elements related to the study and profession of Graphic Design. Courses will consist of both academic lecture and practical studio-based media. This minor provides students an opportunity to integrate personal creativity with any specified major degree. A background in Graphic Design can promote a variety of professional opportunities including areas of applied design, public relations, business graphics, product design, marketing, museum work and/or advertising.

Advising Process and DegreeWorks

This document is intended for informational purposes to help determine what courses and associated requirements are needed to earn a minor. Meeting with an academic advisor is essential in planning courses and developing a suggested course sequencing. It is ultimately the student's responsibility to understand and fulfil the requirements for her/his intended minor.

DegreeWorks is an online degree audit tool available in MAVzone. It is the official record used by the Registrar's Office to evaluate progress towards a minor. Students are responsible for reviewing their DegreeWorks audit on a regular basis and should discuss questions or concerns with their advisor or academic department head for the minor. Discrepancies in requirements should be reported to the Registrar's Office.

Graduation Process

A minor cannot be awarded by itself. It must be combined with a baccalaureate degree outside the major field of study. Students should follow the graduation process outlined for the baccalaureate degree and list their majors and minors on the "Intent to Graduate" form.

If a student's petition for graduation is denied, it will be her/his responsibility to consult the Registrar's Office regarding next steps.

INSTITUTIONAL MINOR REQUIREMENTS

The following institutional requirements apply to all CMU minors. Specific programs may have different requirements that must be met in addition to institutional requirements.

- A minor consists of 15-24 semester hours. There may be prerequisites required for the minor which will increase the total number of credit hours for a student who has not already taken those prerequisites.
- Courses taken to satisfy Essential Learning, major requirements, or electives **can** be counted toward the minor if applicable.
- At least 33 percent of the credit hours required for the minor must be in courses numbered 300 or above.
- At least 25 percent of the classes must be taken at CMU.
- 2.00 cumulative GPA or higher for the courses used for the minor.
- A minor is not a degree by itself and must be earned at the same time as a baccalaureate degree.
- A minor must be outside the major field of study.
- A student may earn up to five minors with any baccalaureate degree at CMU.
- The Catalog Year determines which program sheet and degree requirements a student must fulfill in order to graduate. Visit with your advisor or academic department to determine which catalog year and program requirements sheet you should follow.
- See "Requirements for Undergraduate Degrees and Certificates" in the catalog for a complete list of graduation requirements.

PROGRAM-SPECIFIC MINOR REQUIREMENTS

- 24 semester hours for the Minor in Graphic Design.
- 3.00 cumulative GPA or higher in the minor is required.
- In an effort to meet industry standards, Macintosh computers are used exclusively in all computer-based ARTG courses. Majors are strongly advised to consider purchasing a Macintosh and related publication software for personal use.
- Graphic Design majors are required to complete a formal Portfolio Review before being admitted to 300 level Graphic Design courses.

REQUIRED COURSES FOR THE GRAPHIC DESIGN MINOR (24 semester hours)

Lower Division Required Courses:

- ARTE 101 – Two-Dimensional Design (3)
- ARTE 102 – Three-Dimensional Design (3)
- ARTG 215 – Graphic Design I (3)
- ATRG 221 – Graphic Design II (3)
- ARTG 222 – Illustration I (3)

Upper Division Required Courses:

- ARTG 301 – Digital Illustration (3)
- ARTG 320 – Letterforms & Typography (3)
- ARTG 321 – Advanced Typography (3)