WESTERN COLORADO
COMMUNITY COLLEGE
A Division of Colorado Mesa University

2013-2014 PETITION/PROGRAM SHEET
Degree: Associate of Applied Science
Major: Visual Communications
Emphasis: Animation Technology

About This Emphasis . . .

The Animation Technology emphasis prepares students to work in digital 3-D animation modeling environments. 3D Digital Animation is all about the art of visual storytelling. During this program, you'll cover the in-depth fundamentals of classical animation based on the 12 Principals of Animation, as well as character development and rigging. You'll also study life drawing, layout and design, computer illustration, storytelling and storyboarding. The student gains experience using industry standard software such as 3DS Max, Photoshop, Illustrator, and After Effects to produce animations and portfolios. Students combine traditional artistic skills of drawing, design and sculpture with a touch of video, lighting and special effects training. The student combines these skills with their expertise in object modeling and computer generated animation techniques to produce complex 3-D animation projects. Students develop skills for entry-level jobs in the fields of movie animation, gaming animation, and animation for commercials and presentations.

For more information on what you can do with this major, go to http://www.coloradomesa.edu/wccc/programs.html

POLICIES:
1. It is your responsibility to determine whether you have met the requirements for your degree. Please see the catalog for a complete list of graduation requirements.
2. You must turn in your "Intent to Graduate" form to the Registrar's Office **by September 15 if you plan to graduate the following May, and by February 15 if you plan to graduate the following December**.
3. This program sheet must be submitted with your graduation planning sheet to your advisor during the **semester prior to the semester of graduation, no later than October 1 for spring graduates, no later than March 1 for fall graduates.**
4. Your advisor will sign and forward the Program Sheet and Graduation Planning Sheet to the Department Head for signature.
5. Finally, the Department Head or the department administrative assistant will take the signed forms to the Registrar's Office. (Students cannot handle the forms once the advisor signs.)
6. If your petition for graduation is denied, it will be your responsibility to reapply for graduation in a subsequent semester. Your "Intent to Graduate" does not automatically move to a later graduation date.
7. NOTE: The semester before graduation, you may be required to take a Major Field Achievement Test (exit exam).

NAME: _____   **STUDENT ID #** _____

LOCAL ADDRESS AND PHONE NUMBER: _____

_____ ( ) _____

I, (Signature)_____, hereby certify that I have completed (or will complete) all the courses listed on the Program Sheet. I further certify that the grade listed for those courses is the final course grade received except for the courses in which I am currently enrolled and the courses which I complete next semester. I have indicated the semester in which I will complete these courses.

_____   20_____
Signature of Advisor   Date

_____   20_____
Signature of Department Head   Date

_____   20_____
Signature of Registrar   Date

Students should work closely with a faculty advisor when selecting and scheduling courses prior to registration.

Degree Requirements:
- Minimum of 60 semester hours total (A minimum of 16 taken at CMU in no fewer than two semesters)
- 2.00 cumulative GPA or higher in all CMU coursework
- A grade of "C" or higher must be achieved in coursework toward the major content area.
- Pre-collegiate courses (usually numbered below 100) cannot be used for graduation.
- A student must follow the CMU graduation requirements either from 1) the program sheet for the major in effect at the time the student officially declares a major; or 2) a program sheet for the major approved for a year subsequent to the year during which the student officially declares the major and is approved for the student by the department head. Because a program may have requirements specific to the degree, the student should check with the faculty advisor for additional criteria. It is the student's responsibility to be aware of, and follow, all requirements for the degree being pursued. Any exceptions or substitutions must be approved by the student's faculty advisor and Department Head.
- When filling out the program sheet a course can be used only once.
- See the "Undergraduate Graduation Requirements" in the catalog for additional graduation information.

GENERAL EDUCATION REQUIREMENTS (Minimum 15 semester hours) See the current catalog for a list of courses that fulfill the requirements below. If a course is on the general education list of options and a requirement for your major, <u>you must use it to fulfill the major requirement</u> and make a different selection within the general education requirement.

Course No Title	Sem.hrs	Grade	Term/Trns
English (6 semester hours)			
ENGL 111 English Composition	3	_____	_____
ENGL 112 English Composition	3	_____	_____
-OR-			
ENGL 111 English Composition and	3	_____	_____
SPCH 101 Interpersonal Communication or	3	_____	_____
SPCH 102 Speechmaking	3	_____	_____

Mathematics : **MATH 108** or higher (Minimum 3 semester hours)
MATH 1___ _____ 3*   _____ _____
*3 credits apply to the General Ed requirements and 1 credit applies to Electives if, 4 credits of higher Math are taken.

Course No Title	Sem.hrs	Grade	Term/Trns

Social Sciences, Natural Science, Fine Arts, or **Humanities or Selected** Applied Studies Courses* (Minimum 6 semester hours)
_____ ____ _____ 3   _____ _____
_____ ____ _____ 3   _____ _____

OTHER LOWER DIVISION REQUIREMENTS
Wellness (2 semester hours)
KINE 100	Health and Wellness	1	_____	_____
KINA 1____	_____	1	_____	_____

ASSOCIATE OF APPLIED SCIENCE: VISUAL COMMUNICATIONS- ANIMATION TECHNOLOGY COURSE REQUIREMENTS
(43 semester hours)

MGDA 129	History of Animation	3	_____	_____
MGDA 111	Adobe Photoshop I	3	_____	_____
MGDA 152	Animatics & Storyboarding	3	_____	_____
MGDA 153	3D Animation I	3	_____	_____
MGDA 164	Digital and Video Editing I	3	_____	_____
MGDA 253	3D Animation II	3	_____	_____
MGDA 257	Animation Production	3	_____	_____
MGDA 220	Adv. Character Rigging	3	_____	_____
MGDA 270	3D Animation III	3	_____	_____
MGDA 149	Anim.Drawing/Design	3	_____	_____
ARTE 102	Three-Dimensional Design	3	_____	_____
MGDA 165	After Effects I	3	_____	_____

Electives (7 semester hours)
(With advisor's approval)

_____ ____ _____ ____ _____ _____
_____ ____ _____ ____ _____ _____

*Please see your advisor for program specific requirements.

**This program has an articulation agreement with the B.F.A. in Graphic Design-Animation program. For more information, contact an academic advisor.

SUGGESTED COURSE SEQUENCING FOR THE
ASSOCIATE OF APPLIED SCIENCE IN VISUAL COMMUNICATIONS
WITH AN EMPHASIS IN ANIMATION TECHNOLOGY

FRESHMAN YEAR

First Semester		Hours
ENGL 111	English Composition	3
MGDA 111	Adobe Photoshop I	3
MGDA 152	Animatics & Storyboarding	3
MGDA 149	Drawing/Design	3
MGDA 153	3D Animation I	3
		15

Second Semester		Hours
ARTE 102	Three-Dimensional Design	3
ENGL 112	English Composition or SPCH 101/102	3
MGDA 129	History of Animation	3
MGDA 164	Digital and Video Editing I	3
MGDA 253	3D Animation II	3
		15

SOPHOMORE YEAR

Third Semester		Hours
* Social Sciences, Natural Science, Fine Arts, Humanities or Selected Applied Studies Courses		3
MATH 108	Technical Mathematics	4
MGDA 165	After Effects I	3
MGDA 220	Adv. Character Rigging	3
MGDA 270	3D Animation III	3
		16

Fourth Semester		Hours
* Social Sciences, Natural Science, Fine Arts, Humanities or Selected Applied Studies Courses		3
KINE 100	Health and Wellness	1
KINA*	Aerobic and Fitness Activity	1
MGDA 257	Animation Production	3
*Elective		3
* Elective		3
		14