

### 2012-2013 PETITION/PROGRAM SHEET

Degree: Bachelor of Fine Arts Major: Graphic Design Concentration: Animation

## About This Major . . .

The Animation Concentration focuses on animation as an art form by means of creating images that come alive in two- and three-dimensional applications. The curriculum encompasses both traditional and digital animation skills, as well as storytelling, storyboarding, character design, illustration, and web design. Graduates are prepared to seek entry-level employment as an animator, storyboard artist, character designer, modeler, digital animator, computer artist, layout artist and web designer.

For more information on what you can do with this major, go to <a href="http://www.coloradomesa.edu/career/whatmajor.html">http://www.coloradomesa.edu/career/whatmajor.html</a>.

### POLICIES:

- 1. It is your responsibility to determine whether you have met the requirements for your degree. Please see the Catalog for a complete list of graduation requirements.
- 2. You must turn in your "Intent to Graduate" form to the Registrar's Office by September 15 if you plan to graduate the following May, and by February 15 if you plan to graduate the following December.
- 3. This program sheet must be submitted with your graduation planning sheet to your advisor during the semester prior to the semester of graduation, no later than October 1 for spring graduates, no later than March 1 for fall graduates.
- 4. Your advisor will sign and forward the Program Sheet and Graduation Planning Sheet to the Department Head for signature.
- 5. Finally, the Department Head or the department administrative assistant will take the signed forms to the Registrar's Office. (Students cannot handle the forms once the advisor signs.)
- 6. If your petition for graduation is denied, it will be your responsibility to reapply for graduation in a subsequent semester. Your "Intent to Graduate" does not automatically move to a later graduation date.

| NAME:  | STUDENT ID #  |  |
|--|---|--|
| LOCAL ADDRESS AND PHONE NUMBER   | R:  |  |
|  | ( )   |  |
| I, (Signature)<br>on the Program Sheet. I further certify that the<br>currently enrolled and the courses which I com | , hereby certify that I have completed (or will e grade listed for those courses is the final course grade received exceptete next semester. I have indicated the semester in which I will complete | I complete) all the courses listed<br>pt for the courses in which I am<br>plete these courses. |
| Signature of Advisor   | Date  | 20   |
| Signature of Department Head   | Date  | _20  |
|  |   |  |

#### Students should work closely with a faculty advisor when selecting and scheduling courses prior to registration.

Degree Requirements:

- 120 semester hours total (A minimum of 28 taken at CMU in no fewer than two semesters).
- 40 upper division credits (A minimum of 15 taken at the 300-400 course levels within the major at CMU).
- 2.00 cumulative GPA or higher in all CMU coursework
- A grade of B or A in all coursework toward the major content area
- No more than 6 semester hours of independent study courses can be used toward the degree.
- Pre-collegiate courses (usually numbered below 100) cannot be used for graduation.
- When filling out the program sheet a course can be used only once.
- A student must follow the CMU graduation requirements either from 1) the program sheet for the major in effect at the time the student officially declares a major; or 2) a program sheet for the major approved for a year subsequent to the year during which the student officially declares the major and is approved for the student by the department head. Because a program may have requirements specific to the degree, the student should check with the faculty advisor for additional criteria. It is the student's responsibility to be aware of, and follow, all requirements for the degree being pursued. Any exceptions or substitutions must be approved by the student's faculty advisor and Department Head.
- See the "Undergraduate Graduation Requirements" in the catalog for additional graduation information.

GENERAL EDUCATION REQUIREMENTS (31 semester hours) See the current catalog for a list of courses that fulfill the requirements below. If a course is on the general education list of options and a requirement for your major, you must use it to fulfill the major requirement and make a different selection within the general education requirement.

| Course No Title   | Sem.hrs    | Grade Term/Trns |
|---|------------|-----------------|
| English (6 semester hours, must receive a gmust be completed by the time the student he ENGL 111 English Composition ENGL 112 English Composition |            |                 |
| Math: MATH 110 or higher (3 semester be of "C" or better, must be completed by the semester hours.)  MATH 1                                       | ime the st |                 |
| Humanities (3 semester hours)   |            |                 |
| Social and Behavioral Sciences (6 semeste   | er hours)  |                 |
| Natural Sciences (7 semester hours, one co  | ourse must | include a lab)  |
|   |            |                 |
| History (3 semester hours) HIST   |            |                 |
| Fine Arts (3 semester hours)  |            |                 |

| Course No Title |                                | Sem.hrs | Grade Term/Trn     |
|-----------------|--------------------------------|---------|--------------------|
| OTHER LO        | WER DIVISION REQUIREM          | MENTS ( | (6 semester hours) |
| Kinesiology     | (3 semester hours)             |         |                    |
| KINE 100        | Health and Wellness            | 1       |                    |
|                 |                                |         |                    |
| KINA 1          |                                | _ 1     |                    |
| Applied Stud    | dies (3 semester hours)        |         |                    |
|                 | ON COURSES (15 semester h      |         |                    |
| Must pass all   | courses with a grade of "B" or | higher. |                    |
| ARTE 101        | Two-Dimensional Design         | 3       |                    |
| ARTE 102        | Three-Dimensional Design       | 1 3     |                    |
| ARTE 118        | History of Art – Prehistory    | 7       |                    |
|                 | to Renaissance                 | 3       |                    |
| ARTE 119        | History of Art –               |         |                    |
|                 | Renaissance to Present         | 3       |                    |
| ARTS 151        | Foundation Drawing             | 3       |                    |
|                 | _                              |         |                    |

### **GRAPHIC DESIGN MAJOR REQUIREMENTS**

(54 semester hours) Must pass all courses with a grade of "B" or higher. To continue in the program and eventually graduate as graphic design majors a student must earn, within no more than three attempts, at least a grade of "B" in the major requirements.

| Studio Course  | es (9 semester hours)          |   |  |
|----------------|--------------------------------|---|--|
| ARTS 251       | Figure Drawing                 | 3 |  |
| ARTS 351       | Drawing Workshop I             | 3 |  |
| ARTS 360       | Sketchbook                     | 3 |  |
|                |                                |   |  |
| Art History C  | ourse (3 semester hours)       |   |  |
| ARTH 3         | Upper Division Art History     | 3 |  |
|                |                                |   |  |
| Graphic Design | gn Courses (42 semester hours) |   |  |
| *ARTG 215      | Graphic Design I               | 3 |  |
| *ARTG 221      | Graphic Design II              | 3 |  |
| ARTG 225       | Introduction to Animation      | 3 |  |
| ARTG 301       | Computer Illustration          | 3 |  |
| ARTG 320       | Letterforms and Typography     | 3 |  |
| ARTG 324       | Animation I                    | 3 |  |
| ARTG 325       | Animation II                   | 3 |  |
| ARTG 337       | Illustration & Storyboard      | 3 |  |
| ARTG 405       | Web Site Design                | 3 |  |
| ARTG 406       | Advanced Web Design            | 3 |  |
| ARTG 424       | Animation Studio I             | 3 |  |
| ARTG 425       | Animation Studio II            | 3 |  |
| ARTG 493       | Portfolio Construction         | 3 |  |
| ARTG 499       | Internship                     | 3 |  |
|                | -                              |   |  |

- All ARTG courses must be taken in sequence, i.e, all 200-level courses must be completed before 300-level may be taken and 300level courses must be completed before 400-level may be taken.
- A formal application to the Graphic Design program must be completed after earning a "B" or higher in ARTE 101, ARTE 102, ARTS 151, ARTG 215, and ARTG 221.

| Electives (All college level courses appe                                       | earing on your final transcript, | <br> |
|---|----------------------------------|------|
| <b>not listed above</b> that will bring your total semester hours to 120 hours. |                                  | <br> |
| Excludes KINA activity courses.) (14 se   | emester hours; additional upper  | <br> |
| division hours may be needed.)  |                                  | <br> |
| •   |                                  | <br> |
| Course No Title   | Sem.hrs Grade Term/Trns          | <br> |
|   |                                  |      |
|   |                                  | <br> |
|   |                                  |      |

### **SPECIAL REQUIREMENTS:**

- (1) In an effort to meet industry standards, Macintosh computers are used exclusively in all computer-based ARTG courses. Majors are strongly advised to consider purchasing a Macintosh and related print, web publication and animation software for personal use.
- (2) Progression requirements: All Graphic Design courses must be taken in sequence. All required 200 level courses must be completed before 300 level courses may be taken. All required 300 level courses must be completed before 400 level courses may be taken.
- (3) Admission in the program after the sophomore year will be contingent upon the student's satisfying the following requirements:
  - (a) Completion of Graphic Design Admission Application Form.
  - (b) Completion of ARTE 101 Two-Dimensional Design, ARTE 102 Three-Dimensional Design, ARTS 151 Foundation Drawing, ARTG 215 Graphic Design I, and ARTG 221 Graphic Design II, with a grade of B or A.
  - (c) A grade of B or A in all coursework in the major.
  - (d) Successful completion of the Graphic Design entrance exam with a minimum score of 80%.
  - (e) Portfolio Review comprised of Graphic Design work completed in ARTG 215 and ARTG 221.

<sup>\*\*</sup>This program has an articulation agreement with the A.A.S. in Visual Communications-Animation program. For more information, contact an academic advisor.

# SUGGESTED COURSE SEQUENCING FOR A MAJOR IN GRAPHIC DESIGN - ANIMATION

This is a recommended sequence of course work. Certain courses may have prerequisites or are only offered during the Fall or Spring semesters. It is the student's responsibility to meet with the assigned advisor and check the 2 year course matrix on the Colorado Mesa website for course availability.

## FRESHMAN YEAR

| Fall Semester |   | <b>Hours</b> | <b>Spring Semest</b> | er                                     | Hours    |
|---------------|---|--------------|----------------------|--|----------|
| ENGL 111      | English Composition                     | 3            | ENGL 112             | English Composition                    | 3        |
| MATH 110      | Mathematics                             | 3            | General Educat       | ion Natural Science                    | 3        |
| ARTE 118      | History of Art, Prehistory to Renaissar | ice 3        | General Educat       | ion Social/Behavioral Science          | 3        |
| ARTE 101      | Two-Dimensional Design                  | 3            | ARTE 119             | History of Art, Renaissance to Present | t 3      |
| ARTS 151      | Foundation Drawing                      | <u>3</u>     | ARTE 102             | Three-Dimensional Design               | <u>3</u> |
|               |   | 15           |                      |  | 15       |

# SOPHOMORE YEAR

| Fall Semester |                               | Hours    | Spring Semester                   |                            | Hours    |
|---------------|-------------------------------|----------|-----------------------------------|----------------------------|----------|
| General Educa | tion History                  | 3        | General Education Applied Studies |                            | 3        |
| General Educa | tion Natural Science with Lab | 4        | General Education Fine Arts       |                            | 3        |
| ARTS 251      | Figure Drawing                | 3        | ARTG 225                          | Introduction to Animation  | 3        |
| ARTG 215      | Graphic Design I              | 3        | ARTG 301                          | Computer Illustration      | 3        |
| ARTG 221      | Graphic Design II             | <u>3</u> | ARTG 320                          | Letterforms and Typography | <u>3</u> |
|               |                               | 16       |                                   |                            | 15       |

### JUNIOR YEAR

| Fall Semester |                     | Hours | <b>Spring Semes</b> | ter                       | Hours    |
|---------------|---------------------|-------|---------------------|---------------------------|----------|
| ARTG 324      | Animation I         | 3     | ARTG 337            | Illustration & Storyboard | 3        |
| Elective      |                     | 3     | ARTG 325            | Animation II              | 3        |
| KINE          | Health and Wellness | 1     | General Educa       | tion Humanities           | 3        |
| KINA          | Activity            | 1     | ARTG 406            | Adv. Web Design           | 3        |
| KINA          | Activity            | 1     | Elective            |                           | <u>3</u> |
| ARTS 360      | Sketchbook          | 3     |                     |                           | 15       |
| ARTS 405      | Web Site Design     | 3     |                     |                           |          |
|               |                     | 15    |                     |                           |          |

# SENIOR YEAR

| Fall Semester  | •                              | Hours    | Spring Semes   | Hours                  |    |
|----------------|--------------------------------|----------|----------------|------------------------|----|
| General Educa  | tion Social/Behavioral Science | 3        | ARTG 425       | Animation Studio II    | 3  |
| ARTG 424       | Animation Studio I             | 3        | ARTG 493       | Portfolio Construction | 3  |
| ARTS 351       | Drawing Workshop I             | 3        | ARTG 499       | Internship             | 3  |
| Elective or Mi | nor                            | 3        | Elective or Mi | nor                    | 3  |
| ARTH 300       | Upper Division Art History     | <u>3</u> | Elective or Mi | nor                    | _2 |
|                |                                | 15       |                |                        | 14 |

### Possible Art and Graphic Design Electives:

| ARTS 231 | Fibers Workshop I                     |
|----------|---------------------------------------|
| ARTG 339 | Advertising Design II (Fall)          |
| ARTG 437 | Illustration & Storyboard II (Spring) |
| ARTG     | Topics                                |
| HUMA 300 | History and Development of Books      |
| ARTG 338 | Advertising Design I                  |
| ARTG 450 | Corporate Design                      |
| ARTS 460 | Sketchbook II                         |