

2008 – 09 PETITION/PROGRAM SHEET

Degree: Bachelor of Fine Arts Major: Graphic Design Concentration: Animation

www.mesastate.edu/schools/shss/fpa/art/degrees.htm

About This Major . . .

The Animation Concentration focuses on animation as an art form by means of creating images that come alive in two- and three-dimensional applications. The curriculum encompasses both traditional and digital animation skills, as well as storytelling, storyboarding, character design, illustration, and Web design. Graduates are prepared to seek entry-level employment as animator, storyboard artist, character designer, modeler, digital animator, computer artist, layout artist and Web designer.

POLICIES:

- 1. It is your responsibility to determine whether you have met the requirements for your degree. Please see the MSC Catalog for a complete list of graduation requirements.
- 2. You must turn in your "Intent to Graduate" form to the Registrar's Office by September 15 if you plan to graduate the following May, and by February 15 if you plan to graduate the following December.
- 3. This program sheet must be submitted with your graduation planning sheet to your advisor during the semester prior to the semester of graduation, no later than October 1 for spring graduates, no later than March 1 for fall graduates.
- 4. Your advisor will sign and forward the Program Sheet and Graduation Planning Sheet to the Department Head for signature.
- 5. Finally, the Department Head or the department administrative assistant will take the signed forms to the Registrar's Office. (Students cannot handle the forms once the advisor signs.)
- 6. If your petition for graduation is denied, it will be your responsibility to reapply for graduation in a subsequent semester. Your "Intent to Graduate" does not automatically move to a later graduation date.
- 7. NOTE: The semester before graduation, you may be required to take a Major Field Achievement Test (exit exam).

NAME:	STUDENT ID #	
LOCAL ADDRESS AND PHONE NUMBER:		
	()	
I, (Signature) on the Program Sheet. I further certify that the grade liste currently enrolled and the courses which I complete next s	, hereby certify that I have completed (or will ed for those courses is the final course grade received except semester. I have indicated the semester in which I will complete the semester in which I will complete the semester in which I will complete the semester.	complete) all the courses listed of the courses in which I am lete these courses.
Signature of Advisor	Date	20
Signature of Department Head	Date	_20

Students should work closely with a faculty advisor when selecting and scheduling courses prior to registration.

De	gree	Req	uiren	nents	3:
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- 120 semester hours total (A minimum of 28 taken at MSC)
- 40 upper division credits (A minimum of 15 taken within the major at MSC)
- 2.00 cumulative GPA or higher in all MSC coursework
- A grade of B or A in all coursework toward the major content area
- No more than 6 semester hours of independent study courses can be used toward the degree.
- Pre-collegiate courses (usually numbered below 100) cannot be used for graduation.
- When filling out the program sheet a course can be used only once.
- Program sheets are for advising purposes only. Because a program may have requirements specific to the degree, check with your advisor for additional guidelines, including prerequisites, grade point averages, grades, exit examinations, and other expectations. It is the student's responsibility to be aware of, and follow, all guidelines for the degree being pursued. Any exceptions or substitutions must be approved by the faculty advisor and/or Department Head.
- See the "Undergraduate Graduation Requirements" in the Mesa State College catalog for additional graduation information.

GENERAL EDUCATION REQUIREMENTS (31 semester hours) See the current Mesa State College catalog for a list of courses that fulfill the requirements below. If a course is on the general education list of options and a requirement for your major, you must use it to fulfill the major requirement and make a different selection within the general

educatior	requirement.		
Course N	No Title	Sem.hrs	Grade Term/Trns
must be o ENGL 11 ENGL 11	29, Honors English, may b	tudent has 60 sem 3 3	ester hours.)
of "C" or semester	MATH 110 or higher (3 set better, must be completed hours.)	by the time the st	C
Humani	ties (3 semester hours)		
Social ar	ad Behavioral Sciences (6		
Natural :	Sciences (7 semester hours	, one course must	include a lab)
	L		
	3 semester hours)		
Fine Art	s (3 semester hours)		

Course No Title	Sem.nrs Grade Term/Tri
OTHER LOWER DIVISION REQUI	IREMENTS (6 semester hour
Kinesiology (3 semester hours)	
KINE 100 Health and Wellness	1
KINA 1	1
KINA 1	1
Applied Studies (3 semester hours) ———————————————————————————————————	oreign language. Must receive a
GRAPHIC DESIGN MAJOR REOU	IREMENTS

(66 semester hours) Must pass all courses with a grade of "B" or higher. To continue in the program and eventually graduate as graphic design majors a student must earn, within no more than three attempts, at least a grade of "B" in the major requirements.

	<u>Art Core</u> (30	semester hours)		
	ARTE 101	Two-Dimensional Design	3	
	ARTE 102	Three-Dimensional Design	3	
	ARTE 118	History of Art – Prehistory		
		to Renaissance	3	
	ARTE 119	History of Art –		
		Renaissance to Present	3	
	ARTS 151	Foundation Drawing	3	
	ARTS 251	Figure Drawing	3	
	ARTS 291	Foundation Painting	3	
	ARTH 315	Nineteenth-Century Art	3	
	ARTH 316	Twentieth-Century Art to 19	950 3	
	ARTS 351	Drawing Workshop I	3	
ı	l e			

Graphic Design Animation Concentration (36 Semester Hours)						
*ARTG 215	Graphic Design I	3				
*ARTG 221	Graphic Design II	3				
ARTG 225	Introduction to Animation	3				
ARTG 301	Computer Illustration	3				
ARTG 324	Animation I	3				
ARTG 325	Animation II	3				
ARTG 337	Illustration & Storyboard	3				
ARTG 405	Web Site Design	3				
ARTG 424	Animation Studio I	3				
ARTG 425	Animation Studio II	3				
ARTG 493	Portfolio Construction	3				
ARTG 499	Internship	3				

- All ARTG courses must be taken in sequence, i.e, all 200-level courses must be completed before 300-level may be taken and 300level courses must be completed before 400-level may be taken.
- A formal application to the Graphic Design program must be completed after earning a "B" or higher in ARTE 101, ARTE 102, ARTS 151, ARTG 215, and ARTG 221.

Electives (All college level courses appea	aring on your final transcript,	
not listed above that will bring your total	semester hours to 120 hours.	
Excludes KINA activity courses.) (11-12	semester hours; additional	
upper division hours may be needed.)		
Course No Title	Sem.hrs Grade Term/Trns	

SPECIAL REQUIREMENTS:

- (1) In an effort to meet industry standards, Macintosh computers are used exclusively in all computer-based ARTG courses. Majors are strongly advised to consider purchasing a Macintosh and related print, web publication and animation software for personal use.
- (2) Progression requirements: All Graphic Design courses must be taken in sequence. All required 200 level courses must be completed before 300 level courses may be taken. All required 300 level courses must be completed before 400 level courses may be taken.
- (3) Admission in the program after the sophomore year will be contingent upon the student's satisfying the following requirements:
 - (a) Completion of Graphic Design Admission Application Form.
 - (b) Completion of ARTE 101 Two-Dimensional Design, ARTE 102 Three-Dimensional Design, ARTS 151 Foundation Drawing,

ARTG

- 215 Graphic Design I, and ARTG 221 Graphic Design II, with a grade of B or A
- (c) A grade of B or A in all coursework in the major.

**This program has an articulation agreement with the A.A.S. in Visual Communications-Animation program. For more information, contact an academic advisor.

SUGGESTED COURSE SEQUENCING FOR A MAJOR IN GRAPHIC DESIGN - ANIMATION

This is a recommended sequence of course work. Certain courses may have prerequisites or are only offered during the Fall or Spring semesters. It is the student's responsibility to meet with the assigned advisor and check the 2 year course matrix on the Mesa State website for course availability.

FRESHMAN YEAR

Fall Semester	He	ours	Spring Semester	Hours
ENGL 111	English Composition	3	ENGL 112 English Composition	3
MATH 110	Mathematics	3	General Education Natural Science	3
ARTE 118	History of Art, Prehistory to Renaissance	e 3	General Education Social/Behavioral Scientific Scientif	ence 3
ARTE 101	Two-Dimensional Design	3	ARTE 119 History of Art, Renaissa	ance to Present 3
ARTE 151	Foundation Drawing	<u>3</u>	ARTE 102 Three-Dimensional Des	sign <u>3</u>
	_	15		15

SOPHOMORE YEAR

Fall Semester	•	Hours	Spring Semester		Hours
General Educa	ation History	3	General Education Applied Studies		3
General Educa	ation Natural Science with Lab	4	KINE 100	Health and Wellness	1
ARTS 291	Foundation Painting	3	KINA	Activity	1
ARTS 251	Figure Drawing	3	KINA	Activity	1
ARTG 215	Graphic Design I	<u>3</u>	General Educat	tion Fine Arts	3
		16	ARTG 225	Introduction to Animation	3
			ARTG 221	Graphic Design II	<u>3</u>
					15

JUNIOR YEAR

Fall Semester		Hours	Spring Semester		Hours
Degree Distinc	etion	3 Degree Distinction		3	
ARTG 324	Animation I	3	ARTH 316	Twentieth-Century Art	3
ARTG 301	Computer Illustration	3	ARTG 337	Illustration & Storyboard	3
ARTH 315	Nineteenth- Century Art	3	ARTG 325	Animation II	3
Elective	-	<u>3</u>	General Educa	tion Humanities	<u>3</u>
		15			15

SENIOR YEAR

Fall Semester		Hours	Spring Semes	ter	Hours
General Educa	tion Social/Behavioral Science	3	ARTG 425	Animation Studio II	3
ARTG 424	Animation Studio I	3	ARTG 493	Portfolio Construction	3
ARTG 405	Web Site Design	3	ARTG 499	Internship	3
ARTS 351	Drawing Workshop I	3	Elective or Mi	nor	3
Elective or Min	nor	<u>3</u>	Elective or Mi	nor	_2
		15			1/1

Possible Art and Graphic Design Electives:

ARTE 300 Exhibition & Arts Management ARTS 231 Fibers Workshop I

ARTG 320 Letterforms & Typography ARTG 339 Advertising Design II (Fall)

ARTG 437 Illustration & Storyboard II (Spring) ARTS 360 Sketchbook (Fall)

ARTG Topics HUMA 300 History and Development of Books