

Program Overview: Bachelor of Fine Arts, Art Education (K-12) Concentration



About This Major . . .

The BFA degree in Art with a concentration in Art Education leads to licensure for Colorado K-12 Art Education. Students in this major will focus on a broad overview of the visual arts. The program includes coursework in art theory and art history, while in art practice students learn several studio art media that can be taught in a K-12 setting. Art teaching methods are developed with coursework in Elementary and Secondary Art as an integral part of the degree plan. All students accumulate over 200 hours of classroom experience before they begin student teaching. School districts throughout western Colorado provide opportunities to gain experience with children of all ages and backgrounds in a variety of school settings. The degree can lead to professional employment in art schools, both public and private.

All CMU baccalaureate graduates are expected to demonstrate proficiency in critical thinking, communication fluency, quantitative fluency, and specialized knowledge/applied learning.

In addition to these campus-wide student-learning outcomes, graduates of this major will be able to:

1. interpret and apply formal elements and principles of design. (Critical Thinking)
2. demonstrate application of tools, materials, techniques, and proper use and care for equipment through quality craftsmanship. (Applied Learning)
3. generate individual response through concept and theory beyond formal elements to create personal content. (Communication Fluency)
4. communicate clearly regarding the critical analysis of art and design both historical and contemporary. (Specialized Knowledge/Communication Fluency)
5. demonstrate the various approaches to teaching art in a K-12 environment. (Applied Learning)
6. justify critical analysis of artwork based on material, conceptual, and critical analysis. (Critical Thinking)
7. instruct K-12 students based on self-written learning plans to address individual learning and developmental patterns. (Specialized Knowledge)
8. design a safe and supportive learning environment for elementary and secondary education students. (Applied Learning)
9. apply content knowledge while working with learners to access information in real world settings assuring learner mastery of the content. (Specialized Knowledge)
10. integrate assessment, planning, and instructional strategies in coordinated and engaging ways through multiple means of communication. (Critical Thinking/Communication Fluency)
11. engage in meaningful and intensive professional learning and self-renewal by regularly examining practice through ongoing study, self-reflection, and collaboration. (Applied Learning)

Program Highlights:

Follow Their Lead

Land a job as a teacher leading students in art-making in elementary or high school.

Make Dynamic Presentations

Learn to deliver high-quality visual arts instruction that can make a more vibrant experience for an art student.

Develop Lesson Plans

Focus on practical hands-on development of curriculum and instructional content and assessments for a classroom.

Make Connections

See connections between personal art making and art history while developing artistic practices.

See the History

Relate artistic ideas and works with societal, cultural, and historical context as you study art history.



Program Requirements

A student must follow CMU graduation requirements by completing 120 semester credit hours, including 40 credits of coursework at the 300+ level. See the “Undergraduate Graduation Requirements” in the catalog for additional graduation information. Students should work closely with a faculty advisor when selecting and scheduling courses prior to registration. In general, CMU’s programs of study are based on two curriculum groups:

1. Essential Learning

CMU’s Essential Learning program provides the foundation of skills and information that cuts across all fields of study and the support for advanced concepts that students will later encounter in their majors. Before moving into work at the 300+ level, students complete the Maverick Milestone and its co-requirement, Essential Speech. This pair of courses is a capstone experience where students integrate what they have learned from their foundation courses by making connections among diverse areas of knowledge. The capstone is also an opportunity for students to work with disparate ideas, a critical skill expected of all CMU graduates that will aid them in solving the complex and unscripted problems they will encounter in their personal, professional, and civic lives.

2. What You Will Study in This Major. . .

Foundational Courses

These courses provide you with a general background in art theory and application including vocabulary, art methods/practice and a broad overview of 40,000 years of art history to prepare you for more intensive study in the arts.

- ARTE 101 Two-Dimensional Design
- ARTE 102 Three-Dimensional Design
- ARTE 118 History of Art, Prehistory to Renaissance
- ARTE 119 History of Art, Renaissance to Present
- ARTS 151 Foundation Drawing I
- ARTS 152 Foundation Drawing II

Art Education Core

All students take courses which focus on a broad study of art studio practices that explore a variety of different media areas. This broad study of art-making provides a foundation of learning experiences that can be translated into teaching tools and skills. All courses are followed by methodology courses that focus on current good teaching practices.

- 24 Credits in Art Studio Studies
- 6 Credits in Upper-Division Art History

Concentration Certification Specialty

These courses allow you to choose to study an art practice in depth or explore a historical period in art that fits your personal interests and helps you develop your artistic skill.

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| • Fibers Workshop | • Drawing Workshop | • Development of Contemporary Art |
| • Life Drawing | • Printmaking: Intaglio and Relief | • Art of the American West |
| • Clay Workshop: Hand Building | • Clay Workshop: Production | • Symbolism to Surrealism |
| • Clay Workshop: Throwing | • Throwing | • History of Graphic Design |
| • Sculpture I | • Bronze Casting | • Gothic and Northern Renaissance |
| • Beginning Acrylic Painting | • Figure Painting | • Art and Architecture |
| • Printmaking Workshop | • Kiln Building | • American Art History |

Electives

We want you to have breadth as well as depth, and these electives allow you to supplement or complement your choices in Art Education. A strategic selection of electives can help you “cross-pollinate” what and how you think.

- Ceramics
- Drawing
- Painting
- Printmaking
- Sculpture
- Bronze Casting
- Life Drawing
- Figure Painting
- Screen Printing
- Book Binding
- Art History
- Animation
- Graphic Design
- Adobe Photoshop
- Digital Photography
- Typography
- Illustration
- Sketchbook
- Character Design
- Storyboarding

For more information about this major, go to: <http://www.coloradomesa.edu/art/index.html> or contact the Academic Department Head for Art, 313A Fine Arts, 970.248.1444.