



2017-2018 PROGRAM REQUIREMENTS

Degree: Bachelor of Arts

Major: Theatre Arts

Concentration: Design/Technology

About This Major . . .

The Department of Theatre Arts offers one of the most successful theatre training degree programs in Colorado. Theatre Arts majors choose from two distinct concentrations in the Bachelor of Fine Arts degree in Theatre Arts (Acting/Directing or Music Theatre), 2 concentrations of the BA (Theatre Arts or Design/Technology) or the BFA in Dance and acquire a sound understanding of the performing arts in state-of-the-art facilities.

The Design/Technology concentration exposes students to the visual and technical aspects of Theatre, including Costume, Lighting, Sound, Scenery and Stage Management. The first year centers on courses that develop aesthetic sensitivity and technical proficiency. Subsequent years are devoted to studio work that continues to develop a student's visual storytelling, creative problem solving and collaborative processes. Coursework focuses on the development of the student as a whole theatre professional, whether they lean toward technology or design areas, and will include classroom and hands-on production experiences in drafting, rendering, scenic and costume construction and craft work, and other methods of communicating, collaborating and contributing to the theatrical production process. The program culminates in a final design or technology project during the fourth year.

Students can expect personalized instruction and supervised "hands-on" design experiences that stretch from designs on paper to fully realized black box and mainstage productions. Graduates of the Design/Technology concentration will have the necessary skills for success in graduate studies or the professional theatre.

For more information on what you can do with this major, go to <http://www.coloradomesa.edu/career/whatmajor.html>.

All CMU baccalaureate graduates are expected to demonstrate proficiency in critical thinking, communication fluency, quantitative fluency, and specialized knowledge/applied learning. In addition to these campus-wide student learning outcomes, graduates of this major will be able to:

1. Communicate verbally contemporary and enduring concepts concerning Human Culture through participation and/or observation of the performing arts and speech. (Specialized Knowledge/ Communication)
2. Communicate non-verbally contemporary and enduring concepts concerning Human Culture through participation and/or observation of the performing arts and speech. (Specialized Knowledge/ Communication)
3. Create progressively more challenging projects through the use of intellectual and/or practical skills. (Applied Learning)
4. Demonstrate teamwork and problem solving skills through collaboration and cooperation on creative projects. (Critical Thinking)
5. Demonstrate the knowledge, skills, and versatility of the discipline from conceptualization to application. (Applied Learning)

Advising Process and DegreeWorks

This document is intended for informational purposes to help determine what courses and associated requirements are needed to earn a degree. The suggested course sequencing outlines how students could finish degree requirements. Some courses are critical to complete in specific semesters, while others may be moved around. Meeting with an academic advisor is essential in planning courses and altering the suggested course sequencing. It is ultimately the student's responsibility to understand and fulfill the requirements for her/his intended degree(s).

DegreeWorks is an online degree audit tool available in MAVzone. It is the official record used by the Registrar's Office to evaluate progress towards a degree and determine eligibility for graduation. Students are responsible for reviewing their DegreeWorks audit on a regular basis and should discuss questions or concerns with their advisor or academic department head. Discrepancies in requirements should be reported to the Registrar's Office.

Graduation Process

Students must complete the following in the first two months of the semester prior to completing their degree requirements:

- Review their DegreeWorks audit and create a plan that outlines how unmet requirements will be met in the final semester.
- Meet with their advisor and modify their plan as needed. The advisor must approve the final plan.
- Submit the "Intent to Graduate" form to the Registrar's Office to officially declare the intended graduation date and commencement ceremony plans.
- Register for all needed courses and complete all requirements for each degree sought.

Submission deadlines and commencement details can be found at <http://www.coloradomesa.edu/registrar/graduation.html>.

If a student's petition for graduation is denied, it will be her/his responsibility to consult the Registrar's Office regarding next steps.

INSTITUTIONAL DEGREE REQUIREMENTS

The following institutional degree requirements apply to all CMU baccalaureate degrees. Specific programs may have different requirements that must be met in addition to institutional requirements.

- 120 semester hours minimum.
- Students must complete a minimum of 30 of the last 60 hours of credit at CMU, with at least 15 semester hours in major discipline courses numbered 300 or higher.
- 40 upper-division credits (an alternative credit limit applies to the Bachelor of Applied Science degree).
- 2.00 cumulative GPA or higher in all CMU coursework.
- A course may only be used to fulfill one requirement for each degree/certificate.
- No more than six semester hours of independent study courses can be used toward the degree.
- Non-traditional credit, such as advanced placement, credit by examination, credit for prior learning, cooperative education and internships, cannot exceed 30 semester credit hours for a baccalaureate degree; A maximum of 15 of the 30 credits may be for cooperative education, internships, and practica.
- Pre-collegiate courses (usually numbered below 100) cannot be used for graduation.
- Capstone exit assessment/projects (e.g., Major Field Achievement Test) requirements are identified under Program-Specific Degree Requirements.
- The Catalog Year determines which program sheet and degree requirements a student must fulfill in order to graduate. Visit with your advisor or academic department to determine which catalog year and program requirements you should follow.
- See "Requirements for Undergraduate Degrees and Certificates" in the catalog for a complete list of graduation requirements.

PROGRAM-SPECIFIC DEGREE REQUIREMENTS

- 2.0 cumulative GPA or higher in coursework toward the major content area.

ESSENTIAL LEARNING REQUIREMENTS (31 semester hours)

See the current catalog for a list of courses that fulfill the requirements below. If a course is an Essential Learning option and a requirement for your major, you must use it to fulfill the major requirement and make a different selection for the Essential Learning requirement.

English (6 semester hours, must receive a grade of "C" or better and must be completed by the time the student has 60 semester hours.)

- ENGL 111 - English Composition (3)
- ENGL 112 - English Composition (3)

Mathematics (3 semester hours, must receive a grade of "C" or better, must be completed by the time the student has 60 semester hours.)

- MATH 110 - College Mathematics (3) or higher

Humanities (3 semester hours)

- Select one Humanities course (3)

Social and Behavioral Sciences (6 semester hours)

- Select one Social and Behavioral Sciences course (3)
- Select one Social and Behavioral Sciences course (3)

Natural Sciences (7 semester hours, one course must include a lab)

- Select one Natural Sciences course (3)
- Select one Natural Sciences course with a lab (4)

History (3 semester hours)

- Select one History course (3)

Fine Arts (3 semester hours)

- Select one Fine Arts course (3)

OTHER LOWER-DIVISION REQUIREMENTS

Wellness Requirement (2 semester hours)

- KINE 100 - Health and Wellness (1)
- Select one Activity course (1)

Essential Learning Capstone (4 semester hours)

Essential Learning Capstone must be taken after completion of the Essential Learning English and Mathematics requirements, and when a student has earned between 45 and 75 hours.

- ESSL 290 - Maverick Milestone (3)
- ESSL 200 - Essential Speech (1)

FOUNDATION COURSES (17 semester hours, must earn a grade of "C" or better in each course. Students must take Theatre courses prior to their Junior Year.)

- THEA 102 - Introduction to Theatre Technology: Stagecraft (2)
- THEA 103 - Introduction to Theatre Technology: Costume (2)
- THEA 104 - Introduction to Theatre Technology: Lighting (2)
- THEA 105 - Introduction to Theatre Technology: Sound Technology (2)
- THEA 130 - Script Analysis (3)
- THEA 153 - Acting I: Beginning Acting (3)

One class in a foreign language (3).

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BA: THEATRE ARTS, DESIGN/TECHNOLOGY REQUIREMENTS (56 semester hours)

Design/Technology Core (36 semester hours)

- THEA 145 - Introduction to Dramatic Literature (3)
- THEA 217 - Play Production (1)
- THEA 218 - Play Production (1)
- THEA 202 - Theatrical Design Studio I (3)
- THEA 203 - Theatrical Design Studio II (3)
- THEA 317 - Play Production (1)
- THEA 318 - Play Production (1)
- THEA 322 - Stage Management (3)
- THEA 331 - Theatre History I: 400 B.C. to 1642 (3)
- THEA 332 - Theatre History II: 1642 to the Present (3)
- THEA 333 - Art, Architecture, and Fashion: Prehistory to the Present (3)
- THEA 381 - Directing I (3)
- THEA 401 - Career Preparation (3)
- THEA 417 - Play Production (1)
- THEA 418 - Play Production (1)
- THEA 445 or THEA 446 - Senior Design/Technology Capstone (3)

Design/Technology Emphasis Options (12 semester hours)

Select four of the following courses:

- THEA 142 - Makeup (3)
- THEA 303 - Theatrical Design Studio III (3)
- THEA 323 - Computer Aided Drafting for the Theatre (3)
- THEA 325 - Rigging and Special Effects (3)
- THEA 327 - Multimedia Technology for the Theatre (3)
- THEA 343 - Scene Design (3)
- THEA 344 - Advanced Stage Lighting (3)
- THEA 360 - Costume Construction II (3)
- THEA 400 - Sound Design for Theatre (3)
- THEA 404 - Theatrical Design Studio IV (3)
- THEA 496 - Topics in Technical Theatre (3)

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Performance Options (8 semester hours)

Select eight of the following courses:

- THEA 119, 120, 219, 220, 319, 320, 419, 420 - Technical Performance (1)
- THEA 147, 148, 247, 248, 347, 348, 447, 448 - Drama Performance (1)
- DANC 156, 256, 356, 456 - Dance Performance (1)

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GENERAL ELECTIVES (All college level courses appearing on your final transcript, not listed above that will bring your total semester hours to 120 hours, including 40 upper division hours. 10 semester hours, additional upper division hours may be needed.)

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Recommended Electives:

- ARTE 101 - Two-Dimensional Design (3)
- ARTE 102 - Three-Dimensional Design (3)
- ARTE 115 - Art Appreciation (3)
- ARTE 118 - History of Art: Prehistory to Renaissance (3)
- ARTE 119 - History of Art: Renaissance to Present (3)
- ARTG 122 - Design It! (3)
- ARTG 215 - Graphic Design I (3)
- ARTG 221 - Graphic Design II (3)
- ARTG 337 - Illustration III (3)
- Any ARTH Course
- ARTS 151 - Foundation Drawing I (3)
- ARTS 221 - Metalsmithing (3)
- ARTS 251 - Life Drawing (3)
- ARTS 252 - Mixed Media Drawing (3)
- HMG 101 - Travel Industry I (3)
- HMG 103 - Travel & Tourism Marketing Techniques (3)
- MANG 410 - Effective Workplace Communication (3)
- MARK 231 - Principles of Marketing (3)
- MARK 332 - Promotion (3)
- MARK 340 - Creating Marketing Materials (3)
- MASS 140 - Media Theory Introduction (3)
- MASS 144 - Multimedia Storytelling (3)
- MASS 251 - Mass Media: Advertising and Promotions (3)
- THEA 499 - Internship (3-9)
- WELD 110 - Shielded Metal Arc Welding (3)
- WELD 151 - Introduction to Welding (3)
- WELD 133 - Fabrication & Blueprints for Welders (3)

SUGGESTED COURSE SEQUENCING

Freshman Year, Fall Semester: 15 credits

- ENGL 111 - English Composition (3)
- MATH 110 - College Mathematics (3) or higher
- KINA Activity (1)
- THEA 153 - Acting I: Beginning Acting (3)
- THEA 102 - Introduction to Theatre Technology: Stagecraft (2)
- THEA 103 - Introduction to Theatre Technology: Costume (2)
- Performance Option (1)

Freshman Year, Spring Semester: 15 credits

- ENGL 112 - English Composition (3)
 - KINE 100 - Health and Wellness (1)
 - THEA 130 - Script Analysis (3)
 - THEA 145 - Introduction to Dramatic Literature (3)
 - THEA 104 - Introduction to Theatre Technology: Lighting (2)
 - THEA 105 - Introduction to Theatre Technology: Sound Technology (2)
 - Performance Option (1)
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Sophomore Year, Fall Semester: 15 credits

- Essential Learning - Natural Science with Lab (4)
- Foundation Course - Foreign Language (3)
- THEA 202 - Theatrical Design Studio I (3)
- THEA 322 - Stage Management (3)
- THEA 217 - Play Production (1)
- Performance Option (1)

Sophomore Year, Spring Semester: 15 credits

- Essential Learning - Social and Behavioral Sciences (3)
 - Essential Learning - Social and Behavioral Sciences (3)
 - Essential Learning - Natural Science (3)
 - THEA 218 - Play Production (1)
 - THEA 203 - Theatrical Design Studio II (3)
 - Performance Option (1)
 - Elective (1)
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Junior Year, Fall Semester: 15 credits

- ESSL 290 - Maverick Milestone (3)
- ESSL 200 - Essential Speech (1)
- THEA 381 - Directing I (3)
- THEA 331 - Theatre History I: 400 B.C. to 1642 (3)
- Design/Tech Emphasis Option (3)
- THEA 317 - Play Production (1)
- Performance Option (1)

Junior Year, Spring Semester: 17 credits

- Essential Learning - Humanities (3)
 - THEA 332 - Theatre History II: 1642 to the Present (3)
 - THEA 333 - Art, Architecture, and Fashion: Prehistory to the Present (3)
 - Design/Tech Emphasis Option (3)
 - Elective (3)
 - THEA 318 - Play Production (1)
 - Performance Option (1)
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Senior Year, Fall Semester: 14 credits

- Essential Learning - Fine Arts (3)
- Elective (3)

- Design/Tech Emphasis Option (2 courses) (6)
- THEA 417 - Play Production (1)
- Performance Option (1)

Senior Year, Spring Semester: 15 credits

- Essential Learning - History (3)
 - Elective (3)
 - THEA 401 - Career Preparation (3)
 - THEA 418 - Play Production (1)
 - Performance Option (1)
 - THEA 445 or THEA 446 - Senior Design/Technology Capstone (3)
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